

Summary of Qualifications	More than 5 years experience in iOS development. Highly experienced and skilled iPhone App Developer with a strong current background in industry technology. Proven ability to work independently or as part of a team. Adept at technical troubleshooting and anticipating future potential problems.	
Education	Francisk Skorina Gomel State University, Belarus Faculty of Mathematics and Technologies of Programming Bachelor's degree in computer science. Software Engineer	Sep 2013 - Jun 2018

Skills	Programming Languages/ Technologies <ul style="list-style-type: none">▪ Objective-C▪ Swift▪ SQL, My SQL▪ REST API Methodologies <ul style="list-style-type: none">▪ AGILE, SCRUM Development Tools <ul style="list-style-type: none">▪ Xcode Design Tools <ul style="list-style-type: none">▪ Photoshop▪ Adobe Illustrator Operating Systems <ul style="list-style-type: none">▪ Mac OS▪ Windows▪ Linux	Frameworks/ Libraries <ul style="list-style-type: none">▪ iOS SDK▪ Cocoa▪ Core Data▪ Core Audio▪ Location▪ Realm▪ MapKit▪ XIB▪ Google maps▪ Social networks API (publishing, crawlers, oAuth) SCM <ul style="list-style-type: none">▪ Git
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Experience	
	<h2>ScoutScoop</h2> <p>https://appsto.re/by/rsIpF.i</p>
Project Description:	This is a mobile client for http://scoutscoop.com/ website. The scoutscoop app is a retail marketing research tool for people associated with the scoutscoop project. Scouts upload photos and comments about what is new and exciting in retail in their local markets. While traveling, executives use this mobile tool to inform them about what is trending worldwide.
Customer:	http://scoutscoop.com/
Involvement Duration:	2 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	5 team members
Tools & Technologies:	Objective-C, iOS SDK, Social networks API (publishing, crawlers, oAuth), Core Data, REST API, Cocoa

	<h2>Zooma</h2> <p>pending...</p>
Project Description:	Mobile application for photographers and their clients. You can find some specialist to capture the best moments of your life, check out their portfolios, rate them. The application gives you an opportunity to create a project with an infinite number of positions (one position – one specialist) application automatically creates chat with all of you. Moreover you can watch news related to your location, rate and like it.
Customer:	http://apollomatrix.com

Involvement Duration:	10 months
Project Role:	iOS developer
Responsibilities :	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	4 team members
Tools & Technologies:	Swift, iOS SDK, REST API, Cocoa, Apple maps, Location, Social networks API (publishing OAuth), Core Data, Facebook SDK, LinkedIn SDK, Google SDK

	<h2>Summons Partner</h2> <p>Link to App Store</p>
Project Description:	Mobile application for american policemen.
Customer:	N.U. Logistics
Involvement Duration:	3 months
Project Role:	iOS developer
Responsibilities :	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	5 team members
Tools & Technologies:	Swift, Realm, iOS SDK, Cocoa , custom UI elements.

	<h2>Я-Купил (I-Bought)</h2> Link to App Store
Project Description:	Mobile application for tracking your money spending activity
Customer:	http://www.wellmark.ru
Involvement Duration:	5 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	5 team members
Tools & Technologies:	Swift, QR code scanning, Alamofire, iOS SDK, REST API, Cocoa, Realm, Google maps Location

	<h2>Выгода (Profit)</h2> Link to App Store
Project Description:	Mobile application for bonus points collection. User can scan it's invoices and receive some bonuses. User can spend these point as payment units.
Customer:	http://www.wellmark.ru
Involvement Duration:	4 months
Project Role:	iOS developer

Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	5 team members
Tools & Technologies:	Swift, Web-sockets, iOS SDK, REST API, Cocoa, Social networks API (publishing, crawlers, oAuth), Core Data, Facebook SDK, Vk SDK, Yandex SDK

	<h2>Winner's Circle</h2> <p>In development</p>
Project Description:	T-mobile lottery app.
Customer:	https://www.winners-circle.net/
Involvement Duration:	4 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	8 team members
Tools & Technologies:	Swift, iOS SDK, REST API, Cocoa, Social networks API (oAuth), custom UI elements.

	<h2>AlphaCast</h2> <p>In development</p>
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Project Description:	Podcast player with ability to interact from SiriKit.
Customer:	https://alphavoice.io
Involvement Duration:	3 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	6 team members
Tools & Technologies:	Swift, SiriKit, CoreAudio, iOS SDK, REST API, Cocoa, Alamofire, custom UI elements.

	<h2>МойГород (My city)</h2> <p>Link to App Store</p>
Project Description:	"My City" is a long-awaited city mobile application that gives access to all information about your hometown: news, forum, billboard, discount promotions and a guide with reviews.
Customer:	LLC MoyGorod
Involvement Duration:	4 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	5 team members

Tools & Technologies:	Swift, iOS SDK, Cocoa ,
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	<h2>SportVita</h2> <p>In development</p>
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Project Description:	SportVita is designed to be the digital home for athletes throughout the web. SportVita is aimed at every sport, class, and age. This system will fit for athletes as well as for clubs.
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Customer:	SportVita GmbH & Co. KG
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Involvement Duration:	5 months
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Project Role:	iOS developer
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Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
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Project Team Size:	8 team members
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Tools & Technologies:	Swift,REST API, Cocoa,Realm,STOMP WEB SOCKET,Social networks API (publishing, oAuth)
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	<h2>KCET MemberCard</h2> <p>Link to App Store</p>
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Project Description:	Benefits and discounts are available exclusively to KCET-holding members of local public broadcasting stations and nonprofits. Interested in receiving a KCET MemberCard? Become a member of your local public broadcasting station today!
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Customer:	MemberCard
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Involvement Duration:	4 month
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	3 team members
Tools & Technologies:	Objective-C, iOS SDK, Social networks API (publishing, oAuth), REST API, Cocoa, Apple maps

	<h2>Stops App</h2> <p>Link to App Store</p>
Project Description:	<p>Stops delivers content relevant to the world around you.</p> <p>Every time you stop, you'll see the closest Wikipedia article, Google Place, your and your friend's shared geo-based content and more.</p>
Customer:	stops.com
Involvement Duration:	2 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	3 team members
Tools & Technologies:	Swift,RESTAPI,Cocoa,Social networks API (publishing, oAuth),ARKit , custom UI elements.HERE Maps

	<h2>English with Lingualeo</h2> Link to App Store
Project Description:	<p>Lingualeo is a convenient, effective, and free service for learning English. Over 18 million people all over the world use Lingualeo.</p> <p>Gamification and a serious approach</p> <p>We use modern learning methodologies, combining elements of gamification with high-quality content. We emphasize learning language basics.</p>
Customer:	LinguaLeo, LLC
Involvement Duration:	3 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	5 team members
Tools & Technologies:	Swift, Realm, iOS SDK, REST API, Cocoa , custom UI elements. Social networks API

	<h2>MyTable</h2> <p>In development</p>
Project Description:	<p>MyTable is a mobile marketplace allowing you to connect directly to Chefs to prepare a delicious in-home meal. Meal Prep, Catering, and More!</p>
Customer:	MyTable

Involvement Duration:	6 months
Project Role:	iOS developer
Responsibilities:	<ul style="list-style-type: none"> ▪ Requirements and estimation ▪ Approach structure and business rules ▪ Extension architecture ▪ Development ▪ Maintenance ▪ Testing and bugfixing ▪ Implementing new features
Project Team Size:	10 team members
Tools & Technologies:	Swift,REST API, Cocoa,Realm,STOMP WEB SOCKET,Social networks API (publishing, oAuth),Google Maps,Google Places.